

DETERMINISABILITY & DETERMINISTIC SEPARABILITY of TIMED AUTOMATA

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Summary

TITLE: Deterministic membership and separability problems for Timed automata.

- DTA are less expressive than NTA: last letter appeared 1 t.u. before. (Note it is unambiguous).

Intuition: need ∞ -many clocks to recognize L deterministically.

L is 1-NTA recognizable: guess the second-last appearance of the last letter
reset the clock and measure 1 t.u.

- Deterministic membership is undecidable for $K \geq 2$ clocks. Decidable for $K=1$

- Future directions: UTA membership & separability problems.

- Open problem: DTA separability (however games are undecidable).

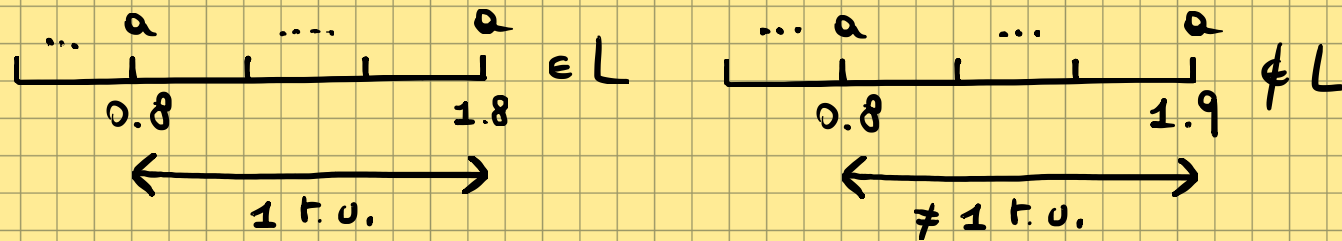
clocks
(also techniques)

- Open problem: is there a NTA & coNTA language which is not DTA?

Not true for 1-NTA: 1-NTA & 1-coNTA \Rightarrow DTA.

DETERMINISTIC TA LESS EXPRESSIVE

$L =$ "last letter occurred 1 t.u. earlier", over $\Sigma = \{a\}$



- NTA for L with 1-clock:

guess the second-last occurrence and measure 1 t.u.

- No DTA for L : deterministically ∞ -many clocks are required to store unboundedly many timestamps.

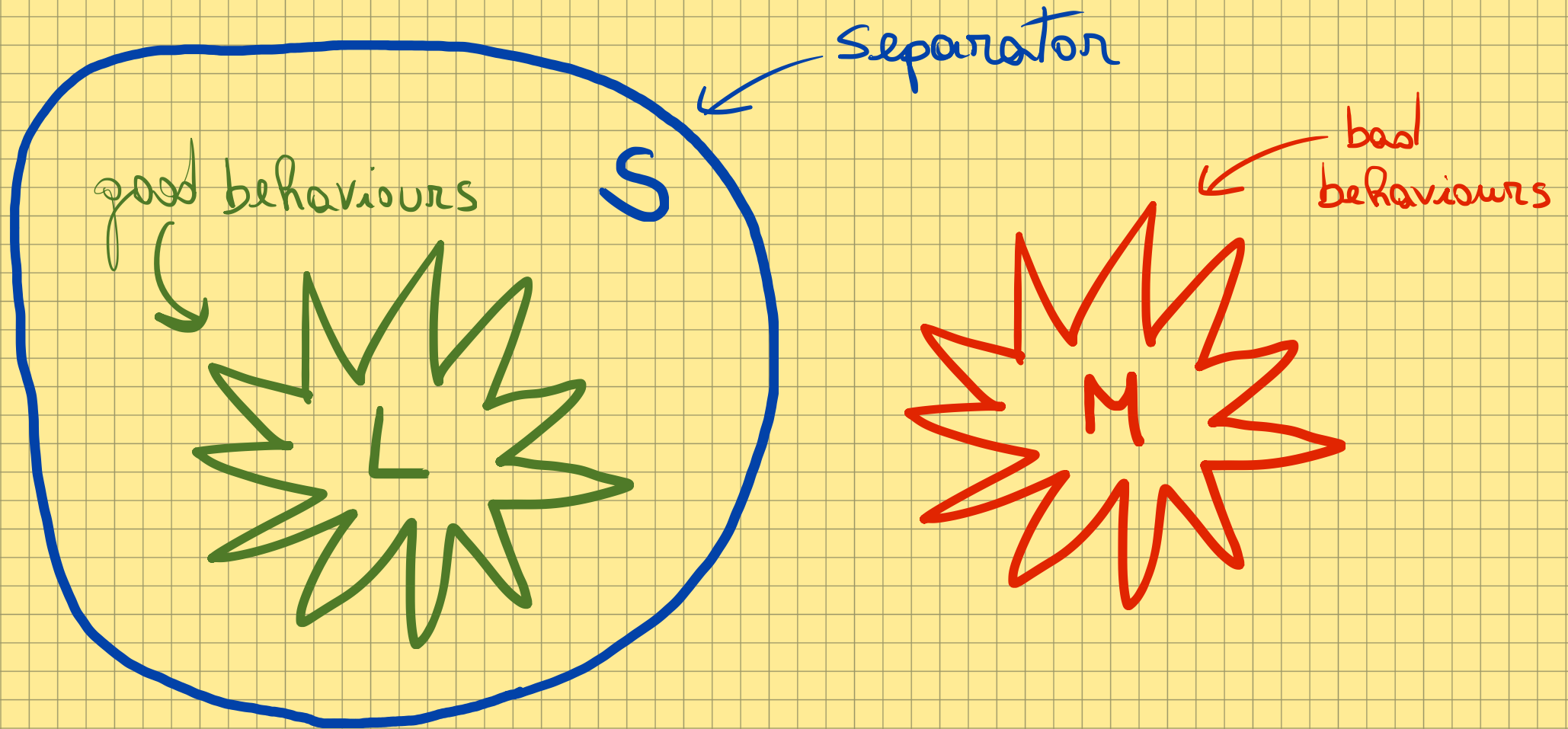
→ any DTA with k clocks can be "fooled" since some important timestamp must be forgotten.

DETERMINISABILITY

OUTPUT INPUT	DTA K clocks constants $\leq M$	DTA K clocks	DTA
NTA ≥ 2 clocks	UNDECIDABLE ⁽¹⁾	UNDECIDABLE ⁽¹⁾	UNDECIDABLE ⁽¹⁾
NTA 1 clock ϵ -transitions	UNDECIDABLE ⁽¹⁾	UNDECIDABLE ⁽¹⁾	UNDECIDABLE ⁽¹⁾

(1) [FinKer '06], [Tripakis '06]

DETERMINISTIC SEPARABILITY



L, M are **complex**: NTA. S is **simple**: DTA.

WHY SEPARABILITY?

- Simple explanation of disjointness. checkable!
→ Disjointness undecidable, but separability decidable.
Example: CFL and piecewise-testable separability.
- [
- Generalisation of learning from positive & negative examples.
- Approximate determinisability with guarantees.
→ Determinisability undecidable, but det. sep. decidable.
Example: this work!
- Deeper understanding of nondeterminism vs. determinism.

RECENT WORKS on SEPARABILITY

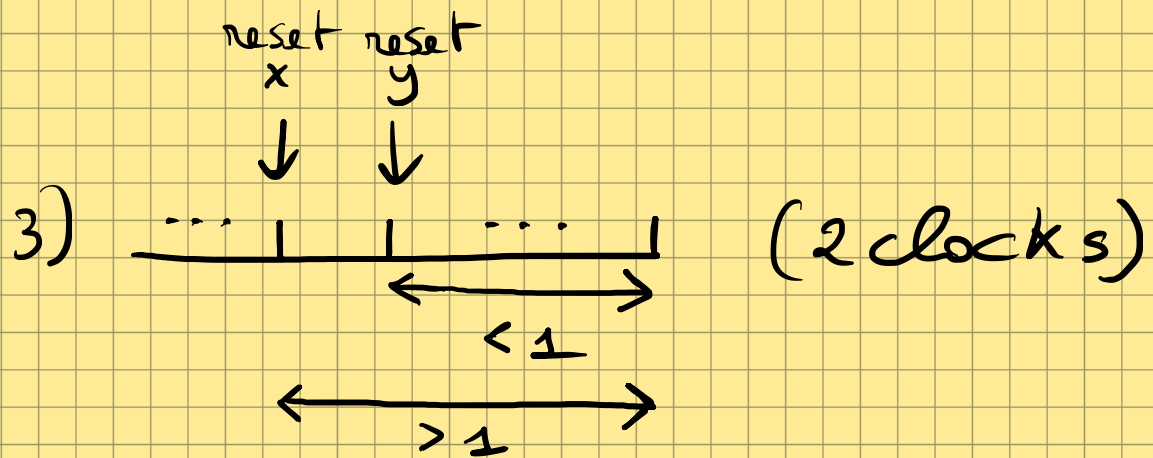
DETERMINISTIC SEPARABILITY NONTRIVIAL

L = "last letter occurred 1 t.u. earlier" (1-clock NFA).

M = complement of L (2-clock NFA).

$w \in M$ iff either: 1) $|w| = 1$, or

2) w elapses < 1 time unit, or

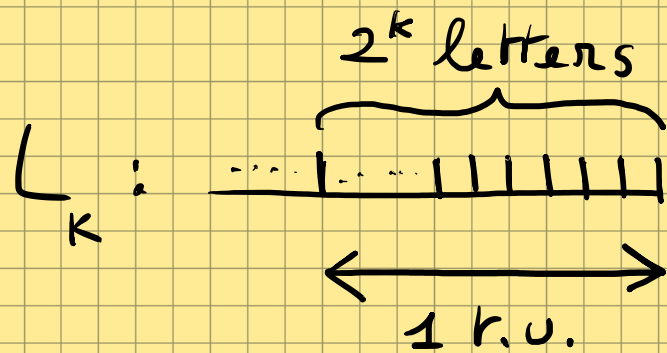


→ L, M not DTA separable.

→ 2 clocks necessary: 1-NFA \cap 1-CONFA = DTA (unpublished).

→ Stronger conjecture: disjoint 1-NTAs always DTA-separable.

SEPARATOR NEEDS MANY CLOCKS



NTA with $2k+2$ clocks :

1 clock for measuring 1 t.u. (as before).

1 clock for strict monotonicity.

k clocks for counting 2^k letters in binary.

$M_k =$ complement of L_k , also NTA with $2k+2$ clocks.

A DTA for L_k needs 2^k clocks.

RESULTS ON DETERMINISTIC SEPARABILITY

SEPARATOR	DTA K clocks constants $\leq M$	DTA K clocks	DTA
INPUT			
NTA with ϵ -transitions	DECIDABLE	DECIDABLE	?

RESULTS ON DETERMINISTIC SEPARABILITY

SEPARATOR INPUT	DTA K clocks constants $\leq M$	DTA K clocks	DTA
NTA with ϵ -transitions	DECIDABLE	DECIDABLE	?
	↓ reduction	↓ reduction	↓ reduction
Synthesis of a finite-memory winning strategy with ...	DECIDABLE	DECIDABLE	UNDECIDABLE
	K clocks constants $\leq M$	K clocks	arbitrary

SOLVING DETERMINISTIC SEPARABILITY

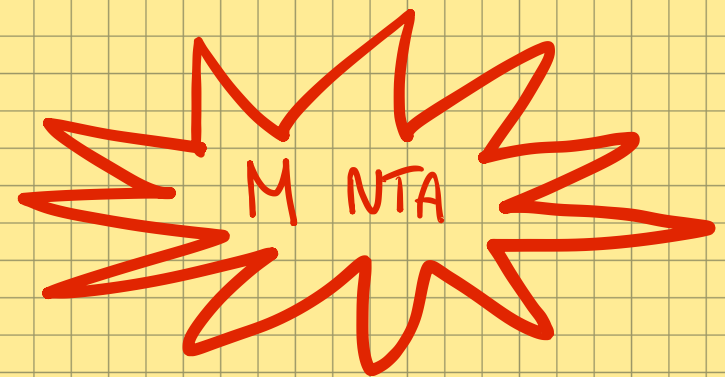
IDEA :

DETERMINISTIC SEPARABILITY $\xrightarrow{\text{reduces to}}$ TIMED GAMES

CORRECTNESS:

DETERMINISTIC SEPARATORS with k clocks, constants $\leq M$ $\xleftrightarrow{\text{bijection}}$ FINITE-MEMORY WINNING STRATEGIES k clocks, constants $\leq M$

DETERMINISTIC SEPARABILITY GAME



INPUT: $(a, 0.2) (b, 1) \dots = w$ timed actions

SEPARATOR: $\text{reject} \quad \text{accept} \quad \dots$

instantaneous
untimed response

Winning condition for INPUT:

- 1) prefix of $w \in L$ & SEPARATOR rejects, OR
- 2) prefix of $w \in M$ & SEPARATOR accepts.

NTA language over $\{a, b\} \times \{\text{accept}, \text{reject}\}$

NOVELTY: CONSTANT SYNTHESIS

TIMED BÜCHI-LANDWEBER GAMES

Winning
condition

\exists INPUT

DECIDABLE

DECIDABLE

?

\forall OUTPUT







DETERMINISABILITY

(1) [Finkel '06], [Tripakis '06]

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NTA 1 clock no ϵ -tr.	DECIDABLE	DECIDABLE	UNDECIDABLE

CONCLUSIONS

- Similar results for register automata over tractable data domains such as $(\mathbb{A}, =)$, (\mathbb{Q}, \leq) , ...
- Open problem: given L, M NFA s.t. $M = L^c$
decide whether L is DTA? (promise problem)

























